One "A" Player selected for each team
Other players selected by blind draw from index cards

Play on tables 123456789
(16 Participants)


Team 2


Total Wins


Player in bold underline breaks
Team with highest Win count wins. Ties are broken by Lag. Losing Lag wins second place.


Time Outs: Players have 2 time out opportunities each game.
--1 time-out initiated by player; 1 time-out initiated by team member see results at www.WednesdayNiteScramble.com

One "A" Player selected for each team
Other players selected by blind draw from index cards
Play on tables 123456789
(16 Participants) NITE Scramble

(W )in / (L)ose
Team 4


Total Wins 13


Total Wins


Player in bold underline breaks
Team with highest Win count wins. Ties are broken by Lag. Losing Lag wins second place.
Time Outs: Players have 2 time out opportunities each game.
--1 time-out initiated by player; 1 time-out initiated by team member
--Any one team member may help

