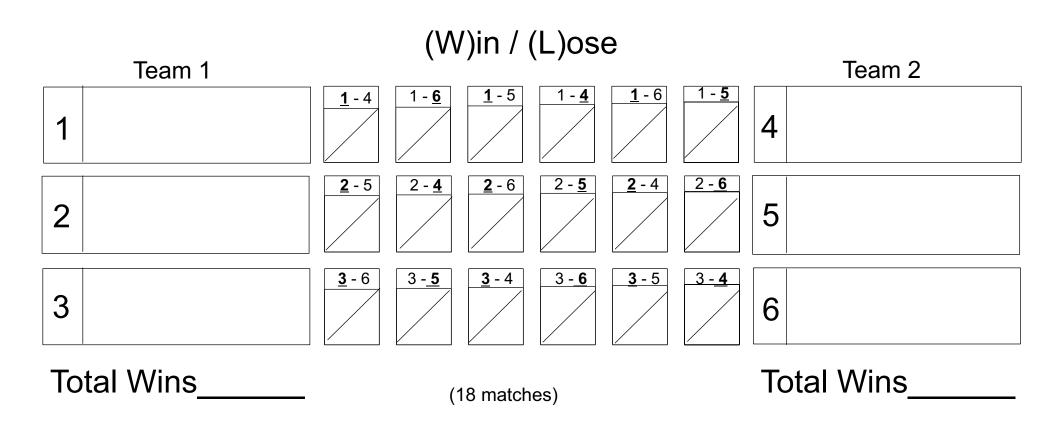
One "A" Player is selected for each team Other players selected by blind draw from index cards

SCORESHEET

WEDNESDAY NITE Scramble

Play on tables 1 2 3 4 5 6 7 8 9

(11 Participants)



Player in **bold underline** breaks

Team with highest Win count wins. Ties are broken by Lag. Losing Lag wins second place.

Time Outs: Players have 2 time out opportunities each game.
--1 time-out initiated by player; 1 time-out initiated by team member
--Any one team member may help

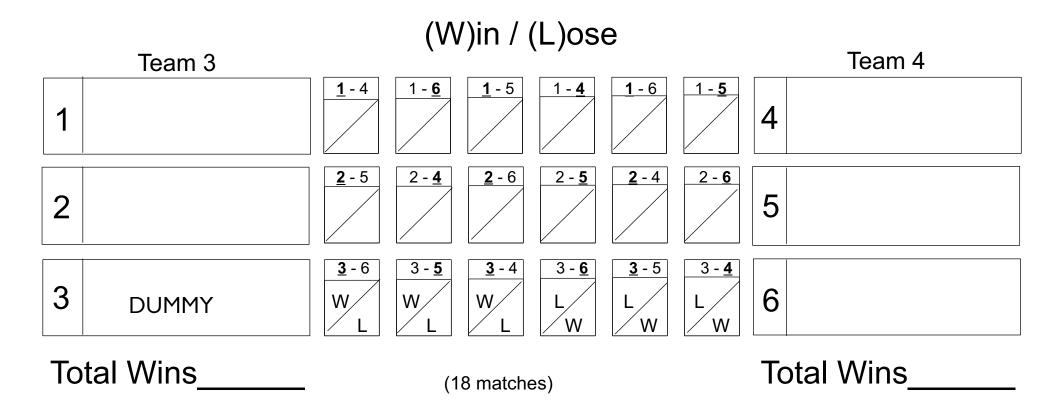
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